

March 25, 2011

Society Of Broadcast Engineers
Chapter 59

Minutes of the March 10, 2011 Meeting

The March meeting of Chapter 59 of the **Society of Broadcast Engineers** was held March 10, 2011 at the KCPT Community Room, 125 E 31st Street; Kansas City, Missouri. There were 18 in attendance. Mike Rogers, chapter chairman, was in charge.

Rogers opened the business meeting at 12:18PM. Ben Weiss read the minutes of the February meeting. The motion to accept the minutes was by Steve Hendrix and the second was by Kit Peters.

Chapter program chairman, John Gray, indicated that the program for the April meeting will be presented by Kit Peters and will cover security for IP based equipment. Due to the NAB meeting in Las Vegas, the April meeting will be shifted one week to April 21st.

Chris Castro, chapter frequency coordinator, remarked that he was handling some request for frequencies related to the basket ball tournaments upcoming at the Sprint Center

Chriss Scherer, chapter certification chairman, though absent, sent his report that indicated that he can arrange to proctor an exam almost anytime an applicant is willing to take one. The most recent exam that Scherer proctored was for chapter member Jerry Agresti who took and passed the CSTE exam. The next regular opportunity to take cert exams will be at the Spring NAB show April 12th. The deadline for applying has passed. Additionally, Chriss commented that the monthly meeting notice is being e-mailed at least one week before the meeting with a reminder e-mail the day before the meeting. Furthermore, Chriss is planning to compare the chapter postal mailing list to the e-mail list to see who is not covered, then encourage others to join the e-mail list.

The motion to adjourn was by Chris Castro and the second by Kit.

Dave Benco and Greg Martin of Rohde & Schwarz presented the program on mobile DTV. The presentation included an overview of the new A/153 standard and how it is different from A/53 in the physical layer.

Submitted by:
Ben Weiss
Secretary